Floating Point Program

COSC-230 Assignment

Stephen Marz



MIN H. KAO DEPARTMENT OF ELECTRICAL ENGINEERING & COMPUTER SCIENCE

Topics

- Assignment
- Requirements
- Testing
- Plagiarism
- Submission

Task

You will be writing five (5) assembly functions.

Map Function

- Map will go through an array of doubles and execute a function on each one.
- The parameters to the map function have the following meaning.
 - double *values An array of doubles
 - uint64_t num_values The total number of elements in the values array.
 - double (*mapping_func)(double left, double right) A
 function pointer for the mapping function.
 - double map_value The value to pass to the right mapping function parameter.



Map C++ Version

Mapping Functions C++

```
double map add(double left, double right)
    return left + right;
double map_sub(double left, double right)
    return left - right;
double map min(double left, double right)
    if (left < right) return left;</pre>
    else return right;
double map max(double left, double right)
    if (left > right) return left;
    else return right;
}
```

Requirements

- You must <u>properly</u> use the stack so that you can call the mapping function.
- Use numeric labels for your loop.
- Use the ABI names for registers
 - ABI names: t0, a0, s0, etc.
 - Index names: x10, x15, x20, etc.

Testing

- The .cpp template file executes your map function.
- It is executed through the console.
 - You are first asked which operation. There are four operations: +
 (add), (subtract), ^ (maximum), and v (minimum).
- Compile with the following command.

```
~> riscv64-unknown-linux-gnu-g++ -o lab lab.cpp lab.S
~> ./lab
```



Example #1 (Max)

```
~> ./lab
What operation do you want to perform? ^
Enter map value: 10
Enter values (CTRL-D when done)
30
40
-10
-20
Performing map...done.
Printing results.
30
40
10
10
```

Example #2 (Min)

```
~> ./lab
What operation do you want to perform? v
Enter map value: -5
Enter values (CTRL-D when done)
-100
100
200
300
-5
-10
Performing map...done.
Printing results.
-100
-5
-5
-5
-5
-10
```

Example #3 (Add)

```
~> ./lab
What operation do you want to perform? +
Enter map value: -5
Enter values (CTRL-D when done)
100
200
-100
-200
Performing map...done.
Printing results.
95
195
-105
-205
```

Example #4 (Sub)

```
~> /map
What operation do you want to perform? -
Enter map value: 6
Enter values (CTRL-D when done)
10
20
-10
-20
30
0
Performing map...done.
Printing results.
4
14
-16
-26
24
-6
0
```

Plagiarism Policy

- This is an individual assignment.
- You must NOT be able to see anyone else's code.
- Do NOT send your code and do not accept someone sending you code.
- Do NOT use any online source, such as Chegg, Stackoverflow, etc.
- You MAY use the online notes that I have created for you.
- You MUST cite anyone with whom you worked with, including classmates, students in another class, professors, and TAs.
 - Please note that even if you cite another student, professor, or TA, it does NOT mean you may share code.
- If you cannot attest to the truthfulness of not cheating using the bullets above. DO NOT submit your code. It is better just to get a 0 here and let it be done. If you proceed with copied code, the office of Student Conduct and Community Standards (SCCS) will become involved.



Submission

 Make sure your code compiles and assembles with the following command.

```
~> riscv64-unknown-linux-gnu-g++ -o lab lab.cpp lab.S
~> ./lab
```

- Replace lab with the name of your lab.
 - Make sure you have comments in your code, including a header and inline comments.
 - Submit only your .S file.



Topics

- Assignment
- Requirements
- Testing
- Plagiarism
- Submission

Floating Point Program

Stephen Marz

COSC-230

Assignment

